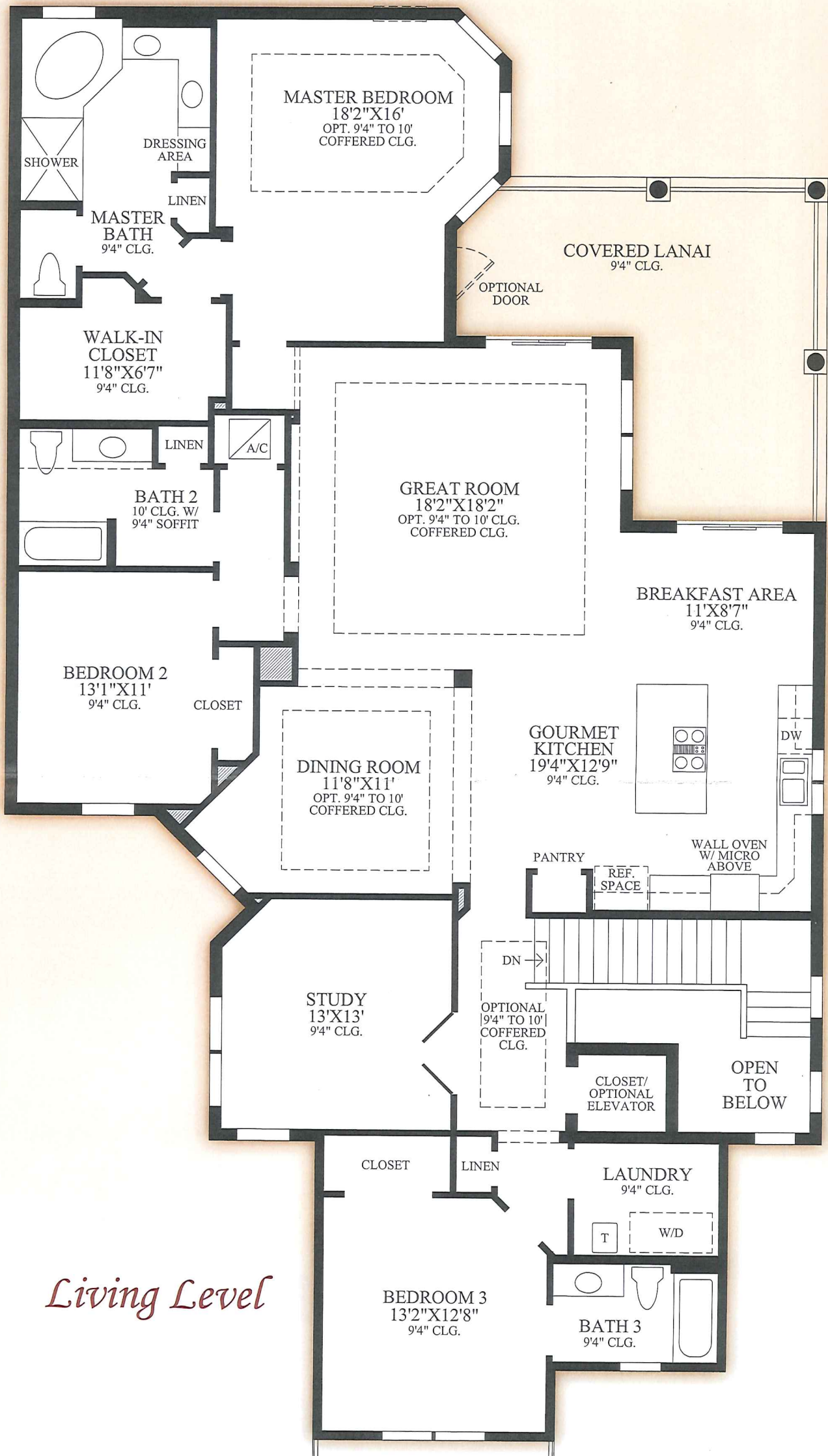


*Entry Level*

OPTIONAL WINDOW



*Living Level*